

### Working with Point Clouds in the SSI Solution

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## Ideal Digital Twins

Ideally, vessels would be built exactly as they were designed, and the digital twin would match exactly what's in the water.



# Actual Digital "Twins"

Designs without 3D data, how do you know what's actually there?

Equipment in the spec/design isn't what gets installed.

Design changes don't get to production in time.



How do you start a digital twin for a design without any 3D data?

Changes found/made on the fly without notification.

Stuff happens...

**CHALLENGE-**

How do you efficiently/effectively capture/migrate the physical reality into your digital twin?

**SOLUTION -**

Reality Capture with 3D Scanning and Autodesk ReCap.



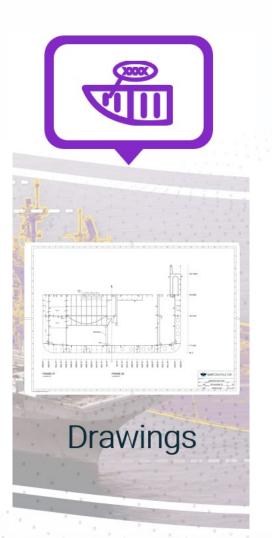




#### Completing the Digital Twin









## Uses for Reality Capture (Point Clouds)

- Document the As-Built state
- Validate/Compare model data against the as-built configuration for QA checking
- Ship component checks
- Aid with operational documentation
- Capture spaces prior to repair/refit work to reduce vessel down time
- Provide a basis for new design
- Scan data can be stored in the PLM to complete the digital twin



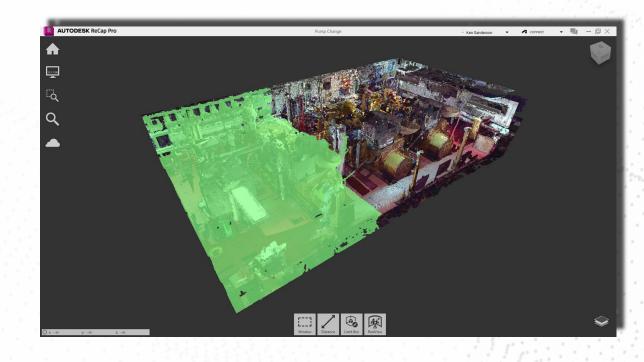
# Creating 3D Scans

- First you must create the 3D scans
- Typically done in one of two ways:
  - Tripod mounted laser scanners (typically called Structured Data)
  - Handheld portable scanners (typically called Unstructured Data)
- Are Pros/Cons to each approach



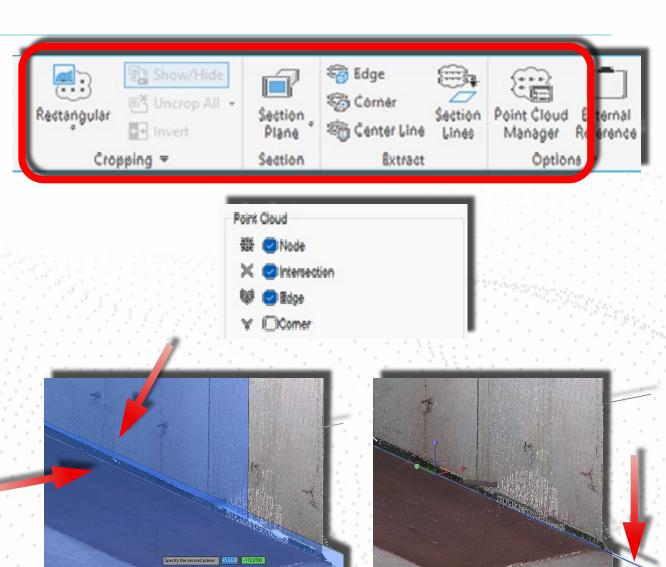
### Working with 3D Scans

- Autodesk ReCap and ReCap Pro are great tools for working with the 3D scans
- This includes:
  - Stitching multiple scans together to make point clouds
  - Deleting unneeded points and optimizing the project
  - Using Scan Locations, Scan
     Regions and View States to organize
     the project to make it more efficient
  - Adding dimensions and annotations to help with design work



### Reusing Point Clouds

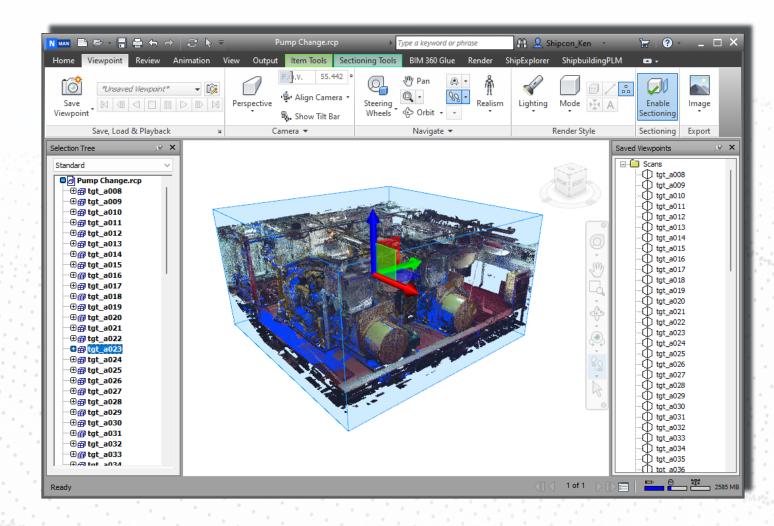
- Point clouds can be referenced into ShipConstructor models
- Selecting the point clouds allows you to:
  - Crop the cloud
  - Use Scan Regions like Layers
  - Use AutoCAD OSNAPs specifically for point clouds
  - Extract intersecting edges and centerlines as lines
  - Extract 2D geometry along any section plane
- These all make it easy to use the point cloud as a reference to model over top of





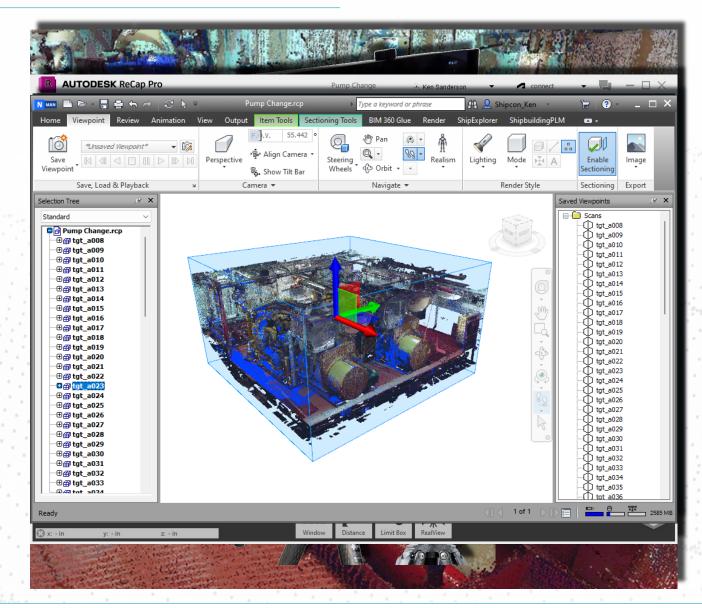
### Reusing Point Clouds

- Point clouds can be
   Appended/Merged into
   ShipExplorer models as well.
- The Project Scan Locations will be visible in the Selection Tree and as Saved Viewpoints.
- You can select individual Project Scan Locations or the entire point cloud and hide them, change their color and/or transparency, move them and make other edits if needed.



#### Summary

- We talked about some of the benefits points clouds can provide.
- We talked about creating point clouds and the two major types of 3D scans.
- We demonstrated how ReCap & ReCap Pro can be used to organize & optimize Point Clouds to make them easier to use.
- We discussed how Point Clouds can be used in ShipConstructor and ShipExplorer.



# Thank you for your time

